

# Dynamic String Alignment

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## Related Work

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A strongly subquadratic-time algorithm would refute the Strong Exponential Time Hypothesis (SETH).

[Backurs-Indyk; SIAM Journal on Computing 2018]

[Bringmann-Künnemann; FOCS 2015]

[Abboud-Hansen-Vassilevska Williams-Williams; STOC 2016]

## Related Work

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[Landau-Myers-Schmidt; SIAM Journal on Computing 1998]

[Kim-Park; Journal of Discrete Algorithms 2004]

[Ishida-Inenaga-Shinohara-Takeda; FCT 2005]

[Tiskin; arxiv 2007]

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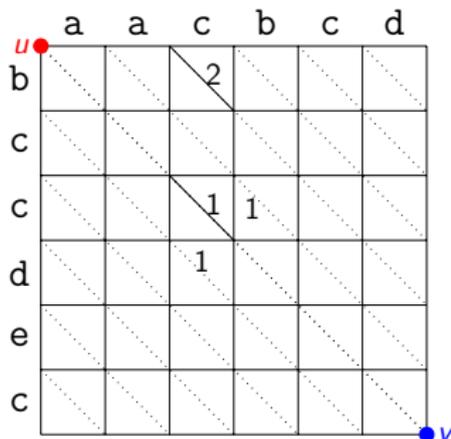
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- Based on black-boxes from planar graphs.

# Preliminaries

	a	a	c	b	c	d
b			2			
c						
c			1	1		
d			1			
e						
c						

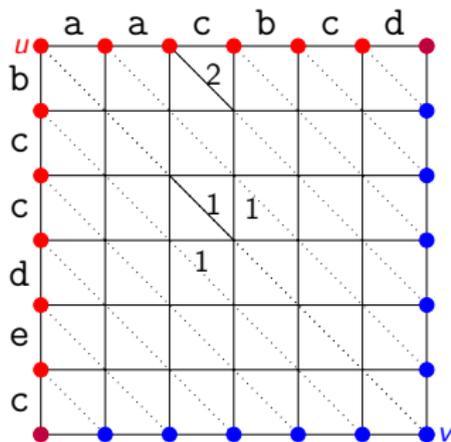
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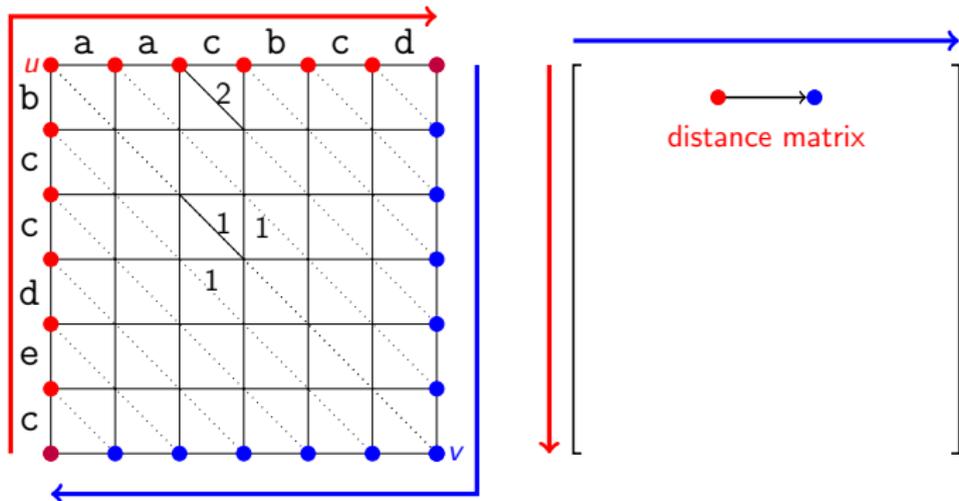


  
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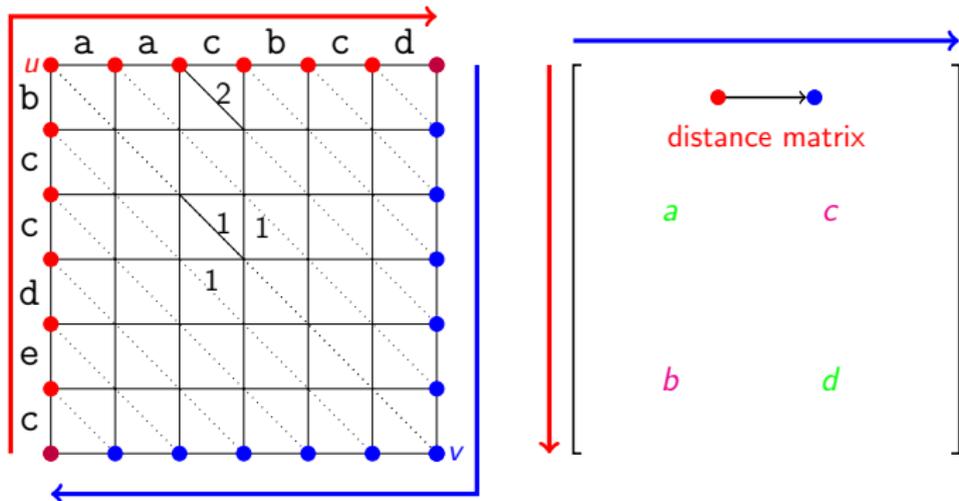
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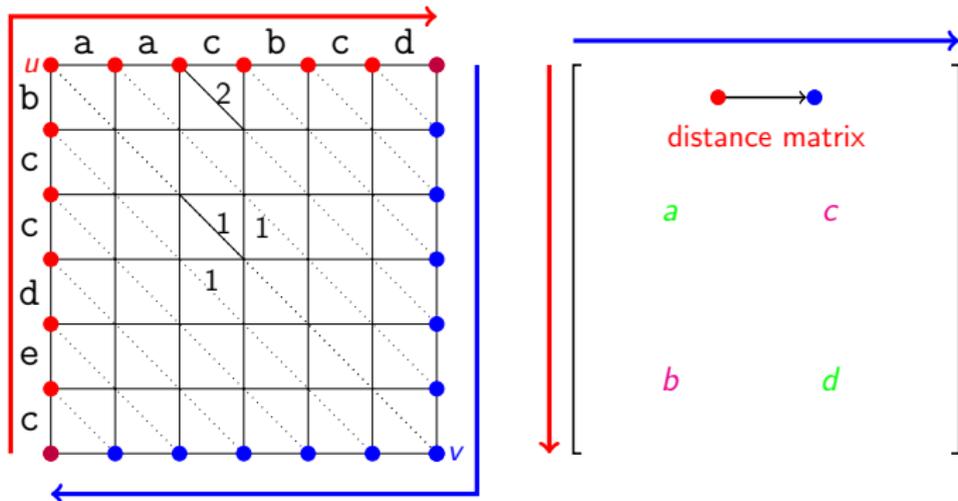


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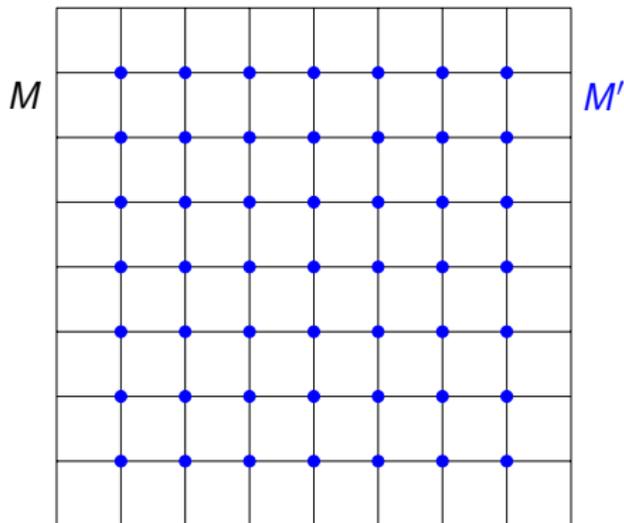
A matrix  $M$  is *Monge* if  $M[i, j] + M[i', j'] \leq M[i', j] + M[i, j']$  for all  $i < i'$  and  $j < j'$ .

This distance matrix is Monge, and, in fact, unit-Monge.

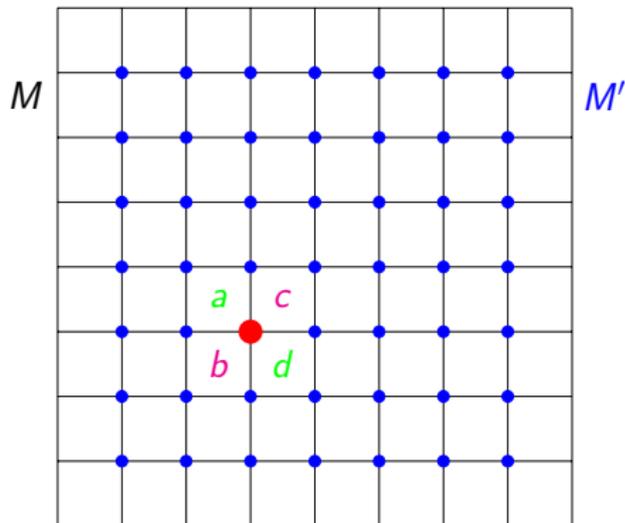
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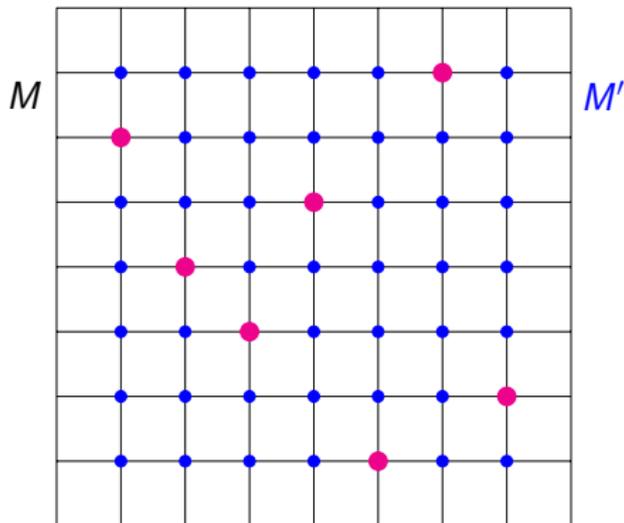


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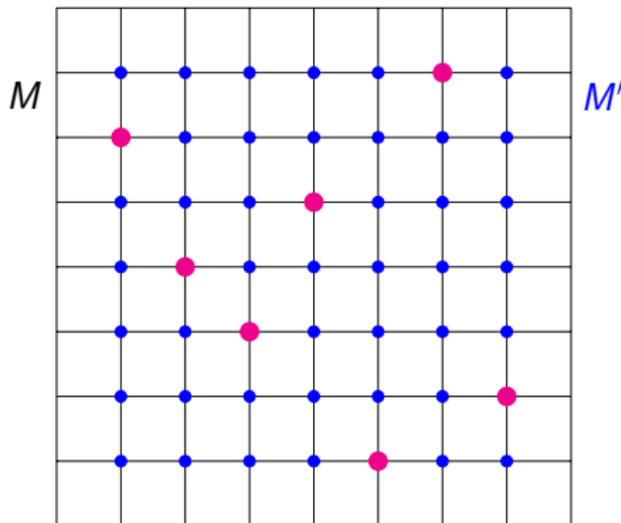
$$\bullet = b + c - a - d$$

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We can represent an  $n \times n$  unit-Monge matrix  $M$  in  $\tilde{O}(n)$  space so that each entry can be retrieved in  $\tilde{O}(1)$  time.

# Distance Product of Unit-Monge Matrices

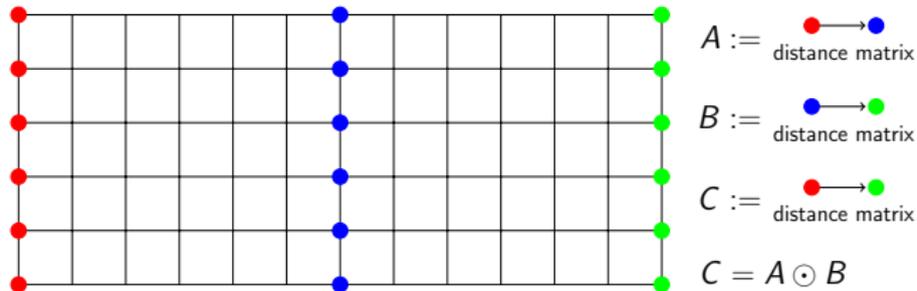
## Distance Product

The  $(\min, +)$  product or distance product of an  $m \times k$  matrix  $A$  and a  $k \times n$  matrix  $B$ , denoted by  $A \odot B$  is an  $m \times n$  matrix  $C$ , such that  $C[i, j] = \min_{1 \leq r \leq k} \{A[i, r] + B[r, j]\}$ .

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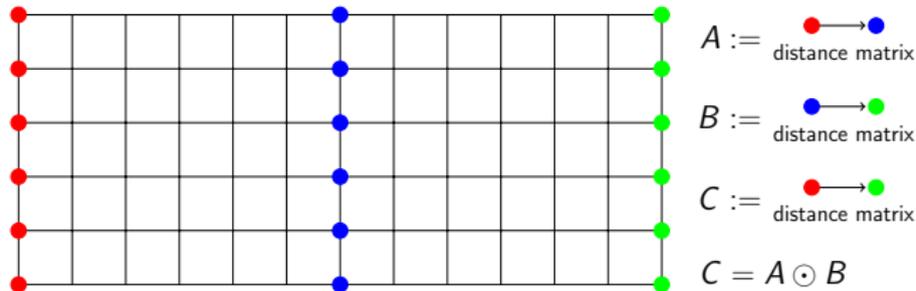
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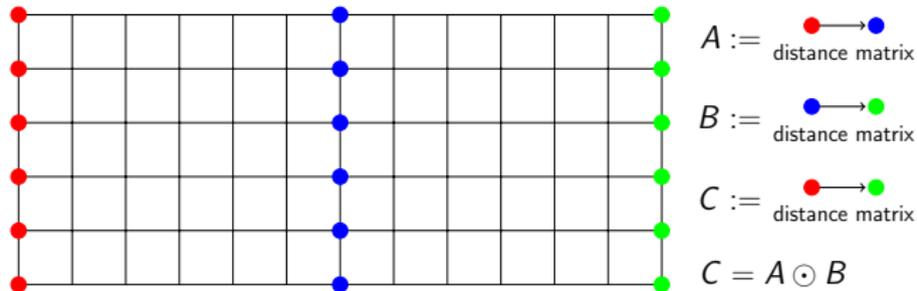
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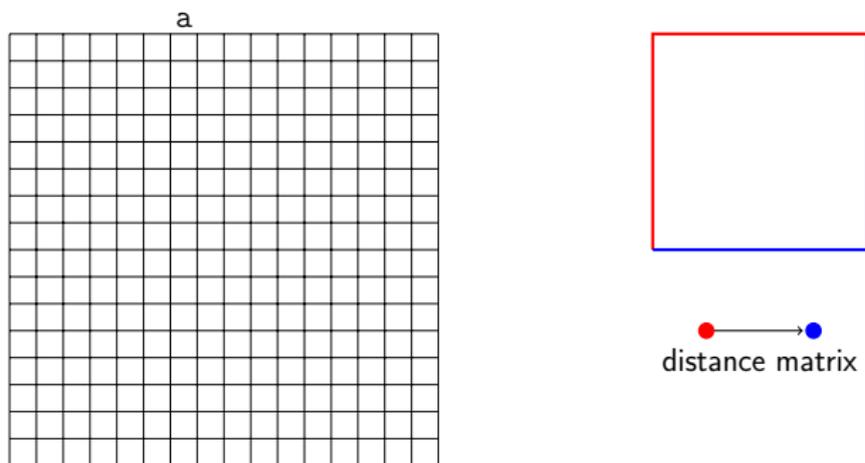
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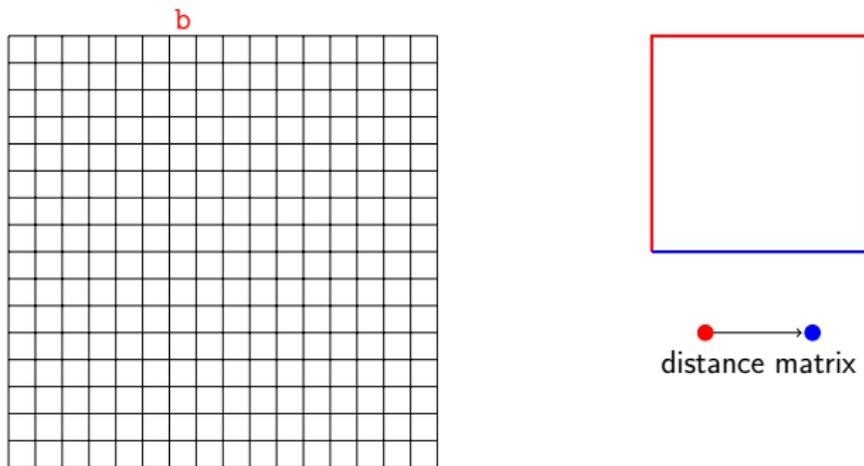
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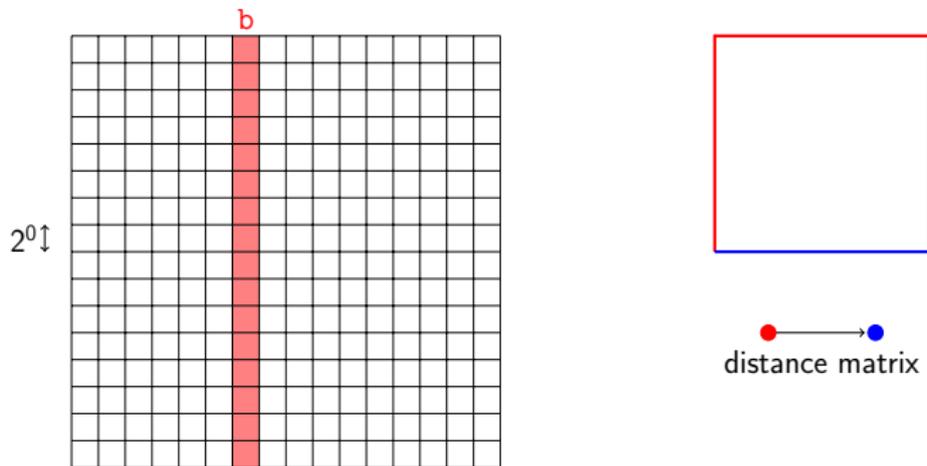
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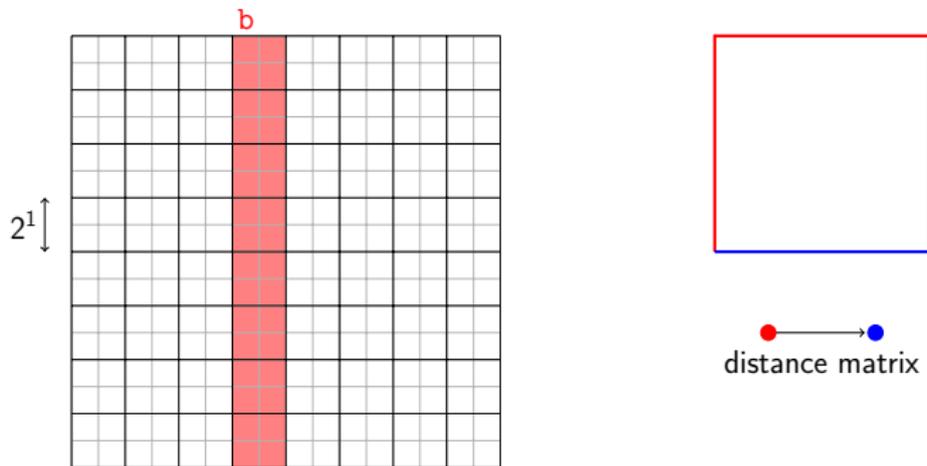
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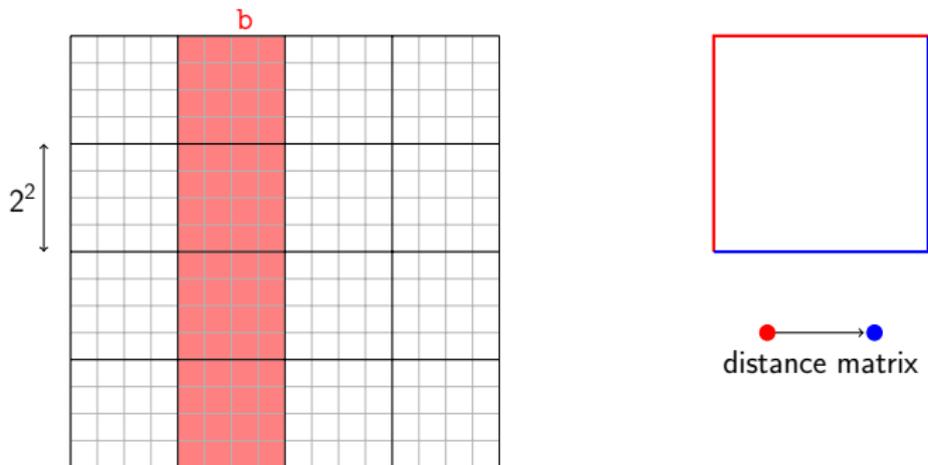
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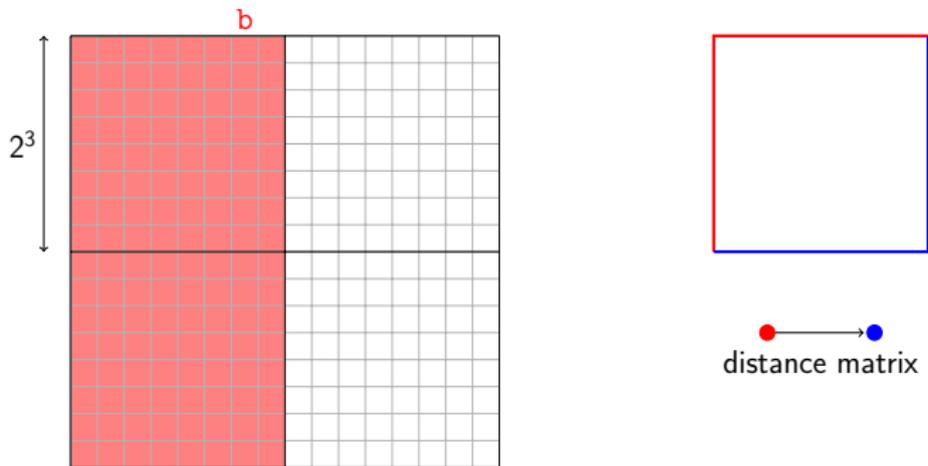
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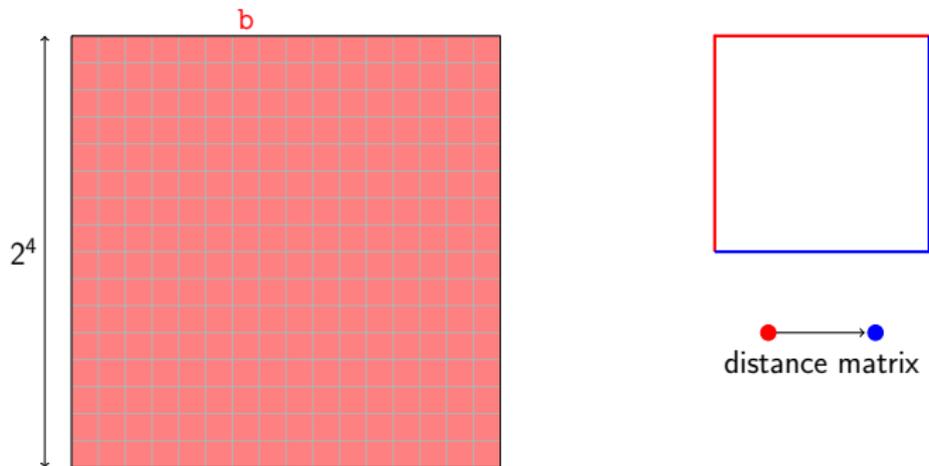
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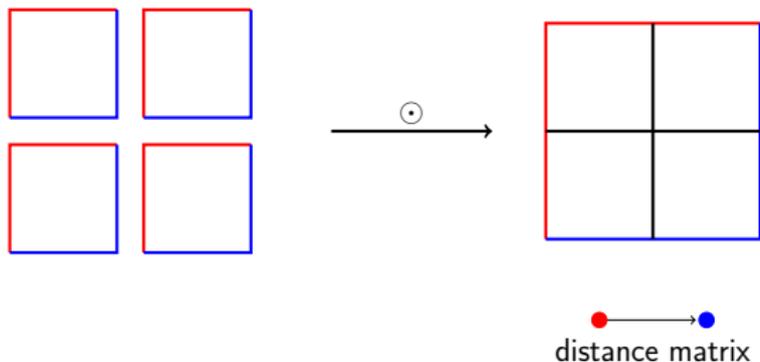
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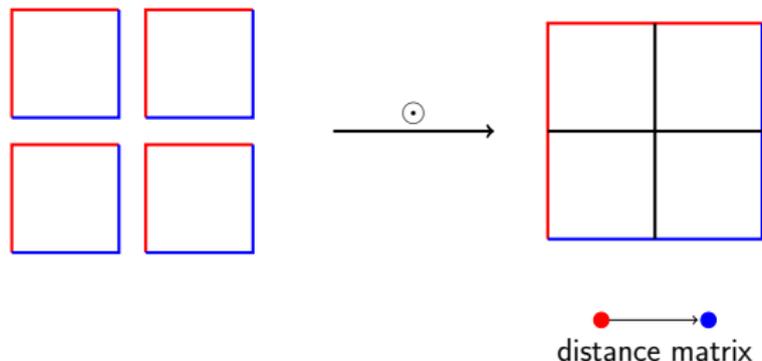


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The total update time is thus  $\mathcal{O}(n \log^2 n)$ .

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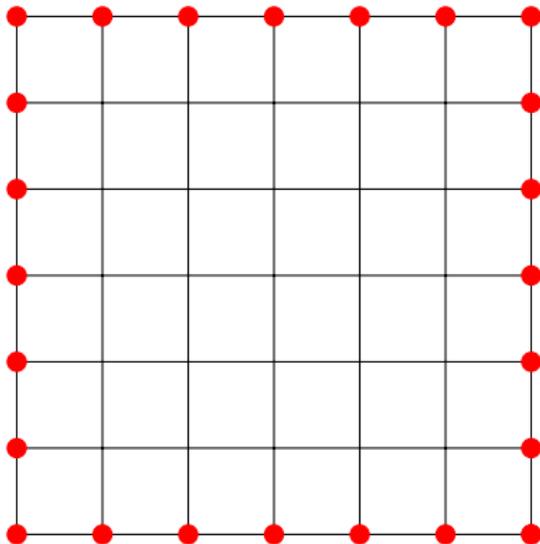
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**Next:** An  $\tilde{\mathcal{O}}(n\sqrt{n})$ -time algorithm for integer weights of size  $n^{\mathcal{O}(1)}$  using techniques for computing shortest paths in planar graphs.

## Multiple Source Shortest Paths (MSSP) [Klein; SODA 2005]

We can construct in **nearly-linear** time (in the size of the graph) a data structure that can report in **logarithmic** time the distance between any node on the infinite face and any node in the graph.



## Dense Distance Graphs

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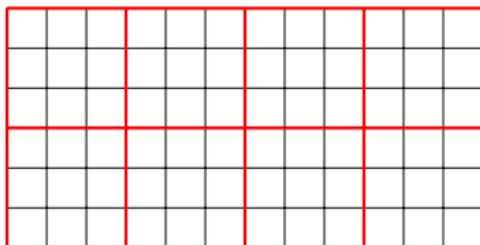
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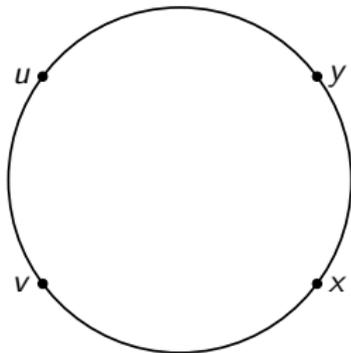
**Before:** distance product. **Now:** SSSP computations, many DDGs.

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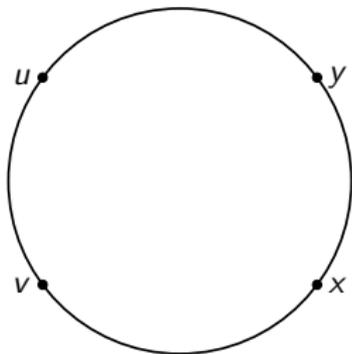


## Dense Distance Graphs

The distance matrix capturing pairwise distances between the vertices of a set  $\partial H$  of vertices of a planar graph  $H$ , lying on a single face, can be computed in  $\tilde{O}(|H| + |\partial H|^2)$  time using MSSP.

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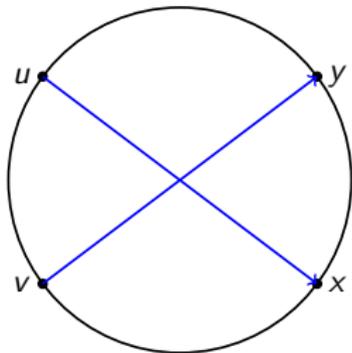
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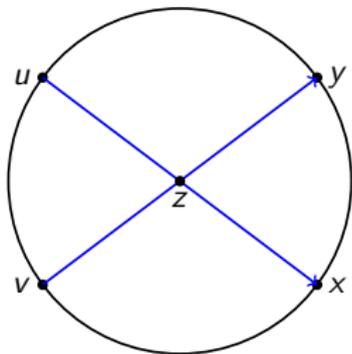
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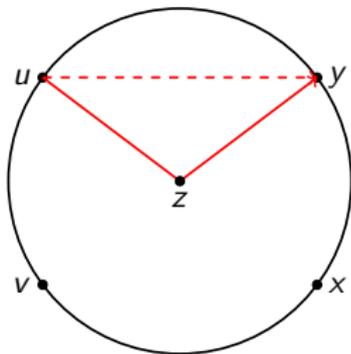
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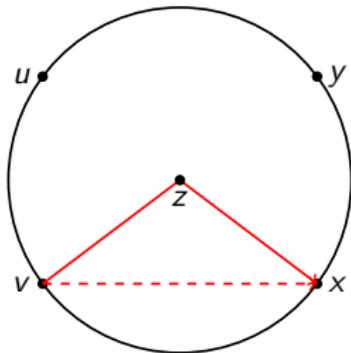
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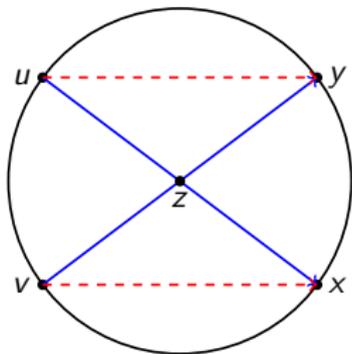
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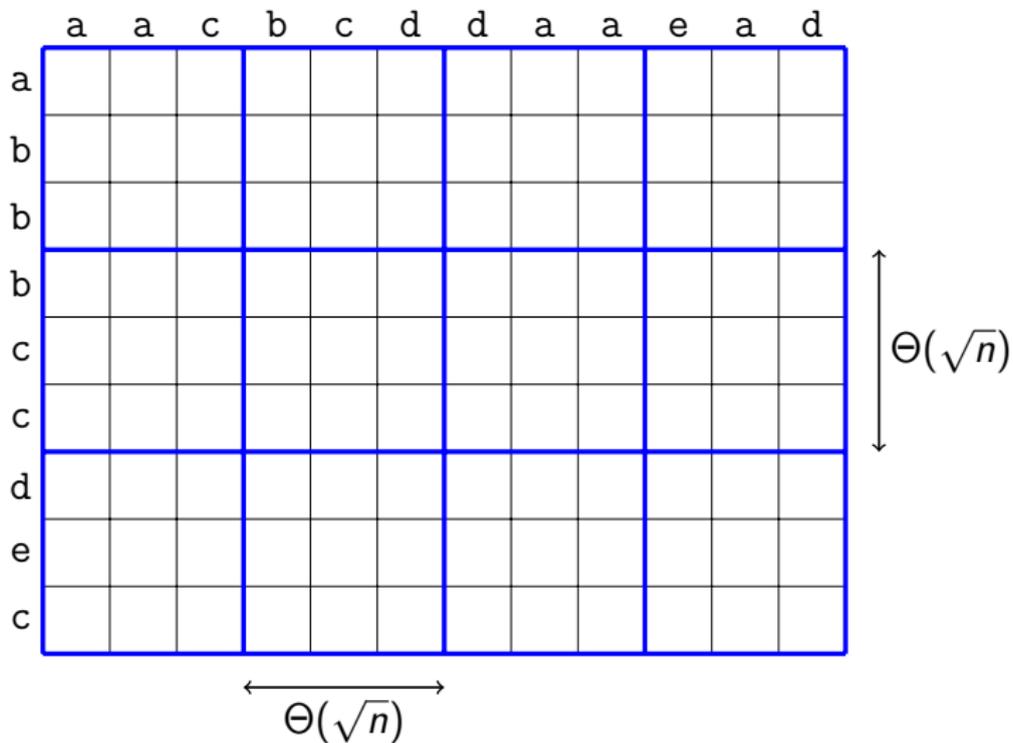
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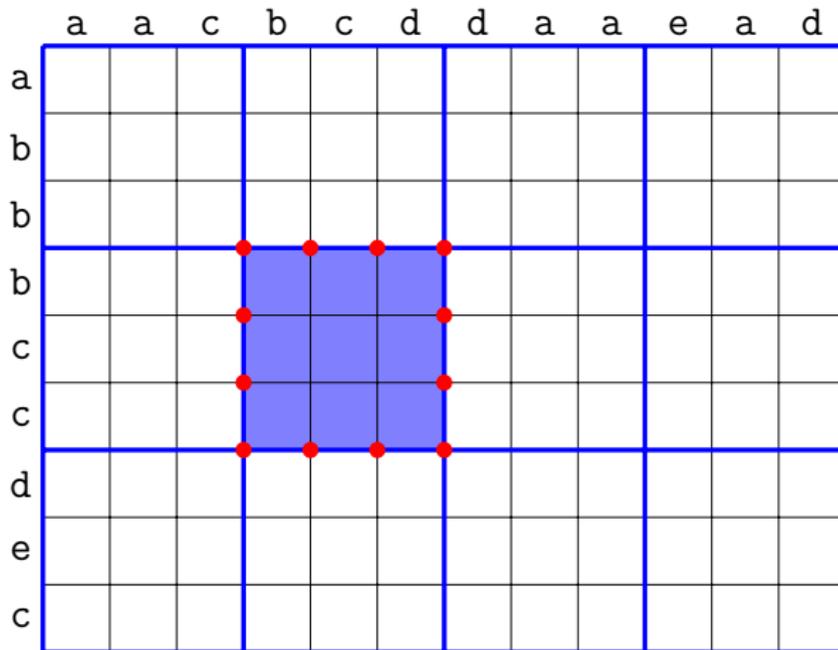
# Algorithm for Large Weights

	a	a	c	b	c	d	d	a	a	e	a	d
a												
b												
b												
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c												
c												
d												
e												
c												

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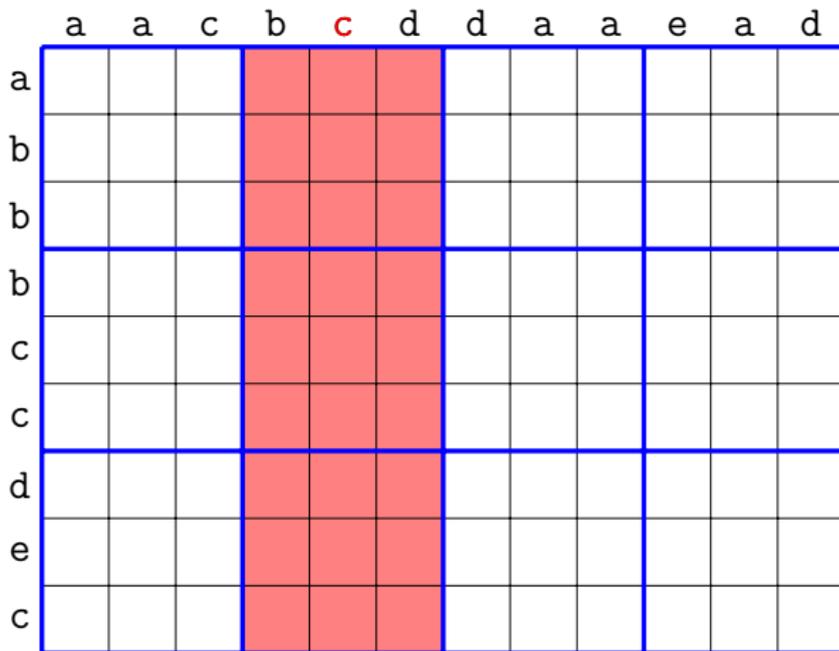


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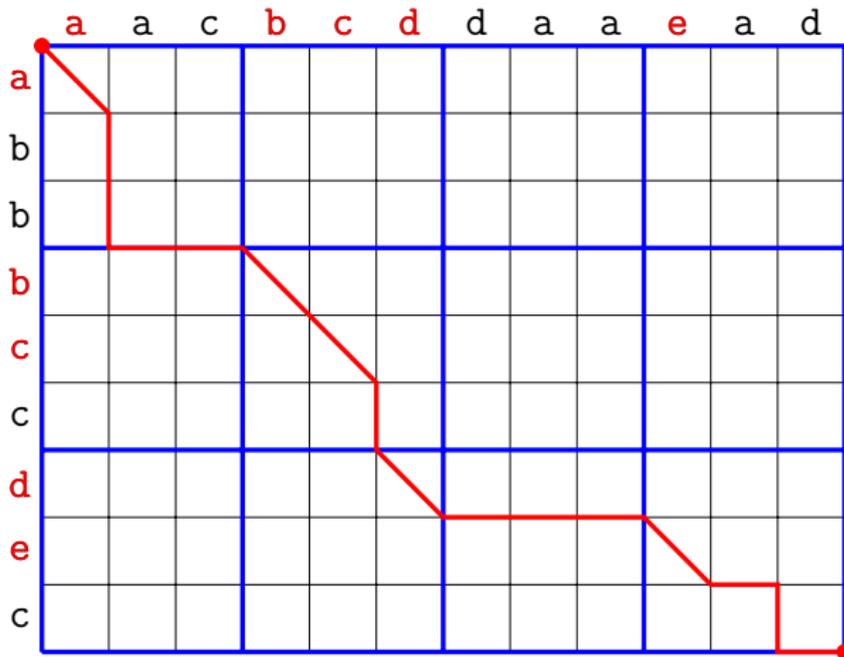
We maintain a DDG for each piece  $P$  with the set of “boundary” vertices as  $\partial P$ .  $|P| = \Theta(n)$ ,  $|\partial P| = \Theta(\sqrt{n})$ .

# Algorithm for Large Weights



Each update in one of the strings affects  $\mathcal{O}(\sqrt{n})$  pieces. The DDG information for each piece is recomputed in  $\tilde{\mathcal{O}}(n)$  time using MSSP.

# Algorithm for Large Weights



We run FR-Dijkstra on the union of  $\mathcal{O}(\sqrt{n} \cdot \sqrt{n}) = \mathcal{O}(n)$  DDGs. The runtime is  $\tilde{\mathcal{O}}(n\sqrt{n})$ , since each DDG has  $\mathcal{O}(\sqrt{n})$  vertices.

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# Final Remarks

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[Mitzenmacher-Seddighin; STOC 2020]: Dynamic LIS and distance to monotonicity.

Thank you for your attention!